

SPLATNet: Sparse Lattice Networks for Point Cloud Processing

Su, Hang, et al.

Otakar Jašek

May 30, 2019

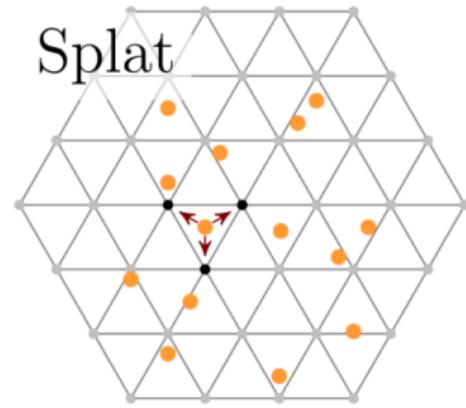
Point cloud learning – history

- ▶ Hand-crafted features
- ▶ View-based methods
- ▶ Voxel representation
- ▶ PointNet
- ▶ Geometric deep learning

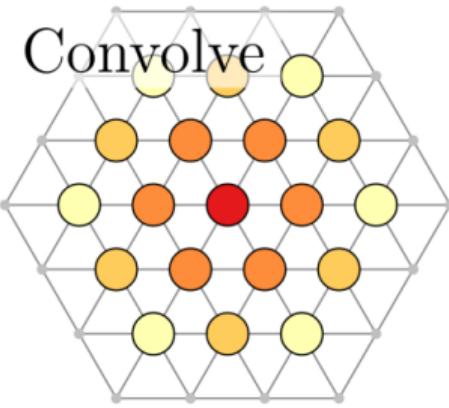
Point cloud characteristics

- ▶ **Unordered** set of points
- ▶ Varying number of points
- ▶ Invariant to rigid transformations
- ▶ Often no features, location only

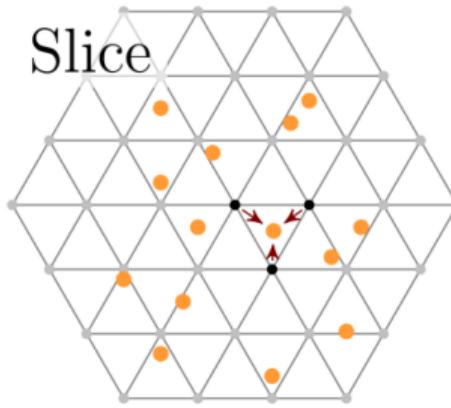
Bilateral Convolution Filter (BCL)¹



Splat



Convolve



Slice

- ▶ Permutohedral lattice (can be regular though)
- ▶ Barycentric interpolation
- ▶ Output not necessarily the same as input
- ▶ Hash tables due to sparsity

¹Jampani, Varun, Martin Kiefel, and Peter V. Gehler. "Learning sparse high dimensional filters: Image filtering, dense crfs and bilateral neural networks." Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition. 2016.

BCL advantages for point clouds

- ▶ Points can be unordered
- ▶ Input an output points can be different
- ▶ Separating "what" and "where"
- ▶ Fully differentiable
- ▶ Scaling of features to simulate receptive field size (less parameters)
- ▶ Density normalization

Scaling and selecting features



(x, y, z)

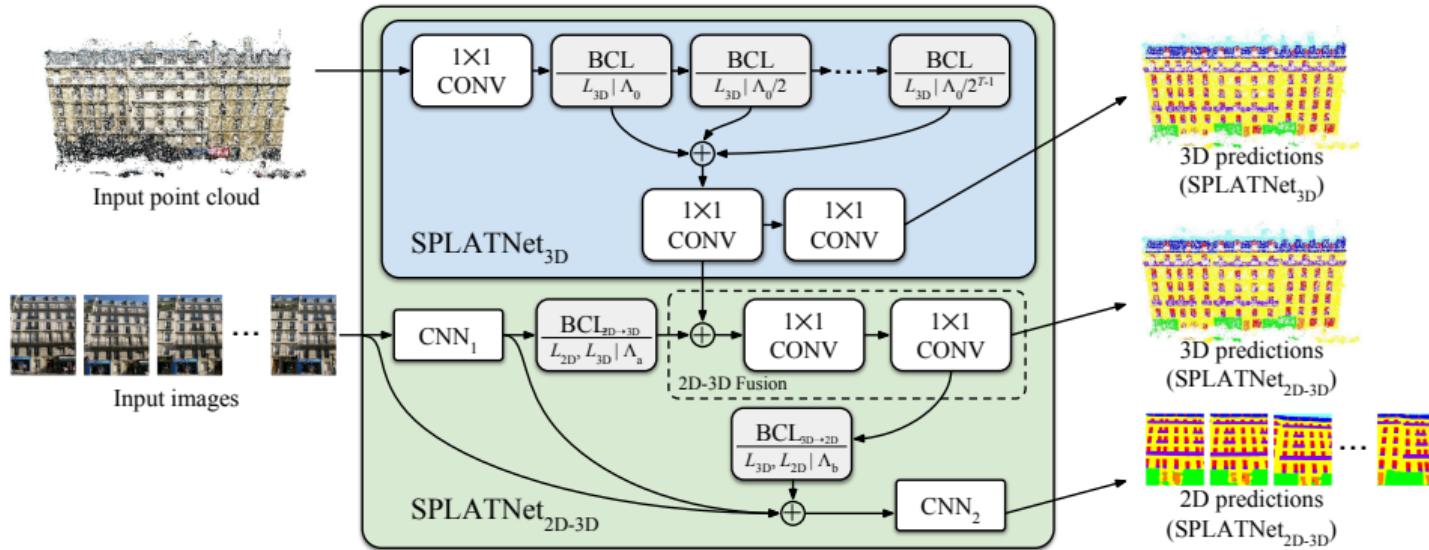


$(8x, 8y, 8z)$

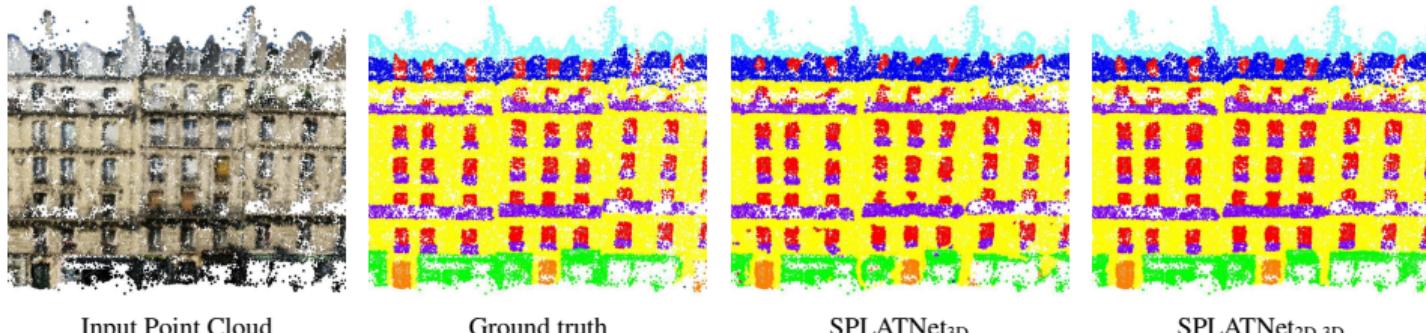


(n_x, n_y, n_z)

Architecture



Facade segmentation



Input Point Cloud

Ground truth

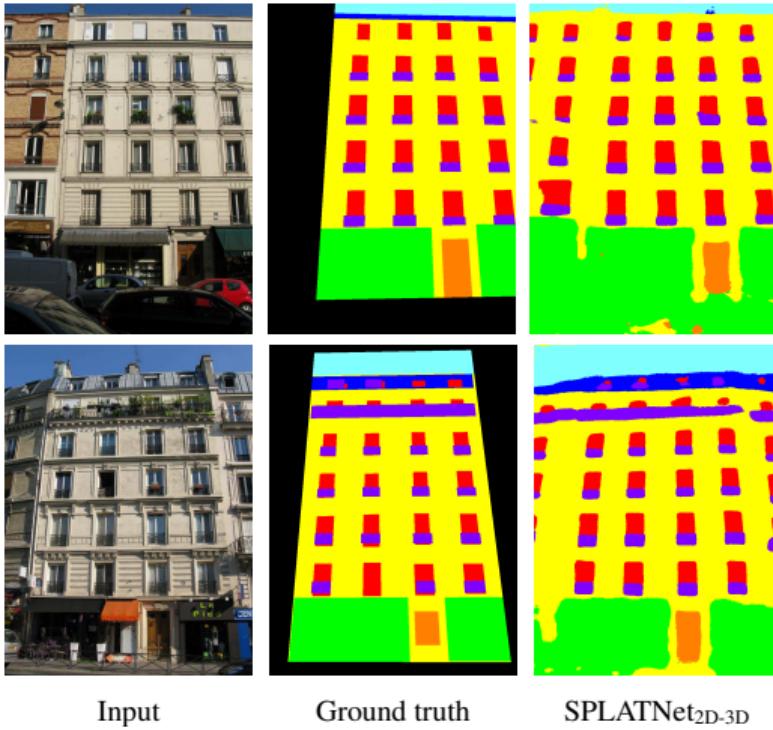
SPLATNet_{3D}

SPLATNet_{2D-3D}

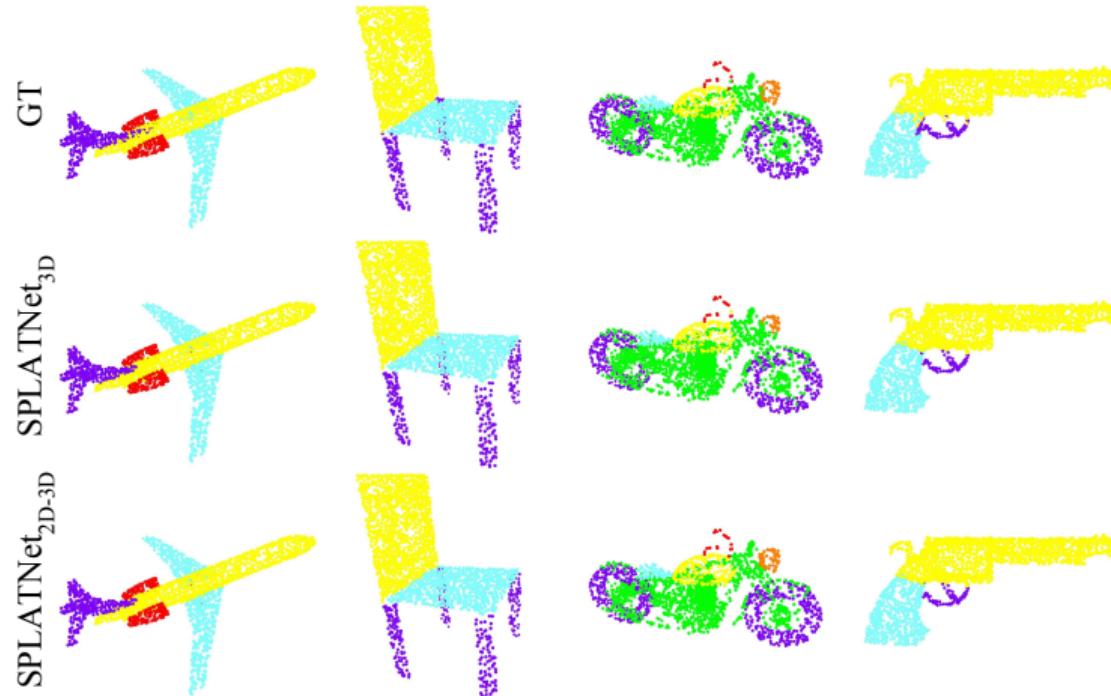
Method	Average IoU	Runtime (min)
<i>With only 3D data</i>		
OctNet [35]	59.2	-
Autocontext _{3D} [14]	54.4	16
SPLATNet _{3D} (Ours)	65.4	0.06
<i>With both 2D and 3D data</i>		
Autocontext _{2D-3D} [14]	62.9	87
SPLATNet _{2D-3D} (Ours)	69.8	1.20

(a) Point cloud labeling

Facade segmentation



Shapenet



Shapenet results

#instances			2690	76	55	898	3758	69	787	392	1547	451	202	184	283	66	152	5271
	class avg.	instance avg.	air-plane	bag	cap	car	chair	ear-phone	guitar	knife	lamp	laptop	motor-bike	mug	pistol	rocket	skate-board	table
Yi <i>et al.</i> [44]	79.0	81.4	81.0	78.4	77.7	75.7	87.6	61.9	92.0	85.4	82.5	95.7	70.6	91.9	85.9	53.1	69.8	75.3
3DCNN [31]	74.9	79.4	75.1	72.8	73.3	70.0	87.2	63.5	88.4	79.6	74.4	93.9	58.7	91.8	76.4	51.2	65.3	77.1
Kd-network [25]	77.4	82.3	80.1	74.6	74.3	70.3	88.6	73.5	90.2	87.2	81.0	94.9	57.4	86.7	78.1	51.8	69.9	80.3
PointNet [31]	80.4	83.7	83.4	78.7	82.5	74.9	89.6	73.0	91.5	85.9	80.8	95.3	65.2	93.0	81.2	57.9	72.8	80.6
PointNet++ [33]	81.9	85.1	82.4	79.0	87.7	77.3	90.8	71.8	91.0	85.9	83.7	95.3	71.6	94.1	81.3	58.7	76.4	82.6
SyncSpecCNN [45]	82.0	84.7	81.6	81.7	81.9	75.2	90.2	74.9	93.0	86.1	84.7	95.6	66.7	92.7	81.6	60.6	82.9	82.1
SPLATNet _{3D}	82.0	84.6	81.9	83.9	88.6	79.5	90.1	73.5	91.3	84.7	84.5	96.3	69.7	95.0	81.7	59.2	70.4	81.3
SPLATNet _{2D-3D}	83.7	85.4	83.2	84.3	89.1	80.3	90.7	75.5	92.1	87.1	83.9	96.3	75.6	95.8	83.8	64.0	75.5	81.8

	MEAN	AREO	BAG	CAP	CAR	CHAIR	EAR PHONE	GUITAR	KNIFE	LAMP	LAPTOP	MOTOR	MUG	PISTOL	ROCKET	SKATE BOARD	TABLE	WINNING CATEGORIES
# SHAPES		2690	76	55	898	3758	69	787	392	1547	451	202	184	283	66	152	5271	
POINTNET	83.7	83.4	78.7	82.5	74.9	89.6	73.0	91.5	85.9	80.8	95.3	65.2	93.0	81.2	57.9	72.8	80.6	1
POINTNET++	85.1	82.4	79.0	87.7	77.3	90.8	71.8	91.0	85.9	83.7	95.3	71.6	94.1	81.3	58.7	76.4	82.6	5
KD-NET	82.3	80.1	74.6	74.3	70.3	88.6	73.5	90.2	87.2	81.0	94.9	57.4	86.7	78.1	51.8	69.9	80.3	0
LOCALFEATURENET	84.3	86.1	73.0	54.9	77.4	88.8	55.0	90.6	86.5	75.2	96.1	57.3	91.7	83.1	53.9	72.5	83.8	5
OURS	85.1	84.2	83.7	84.4	77.1	90.9	78.5	91.5	87.3	82.9	96.0	67.8	93.3	82.6	59.7	75.5	82.0	6

Conclusion

- ▶ Hierarchical convolution on pointclouds
- ▶ Scalable receptive field of view
- ▶ Locally aware
- ▶ Order invariant
- ▶ Sparse and efficient learnable filters
- ▶ Ability to map to different output points